教材或活動名稱	Making a Group Name	學生年級班級	8 th Graders/ 804
學習內容來源	The 3 rd Arts textbook published by Han Lin		
上課節數	The 2 nd period of five	設計者	Teacher Yang
教學目標	Ss learn how to impress their self-introduction with gestures and movements.		
教學者設計理念	T wants Ss to learn some special ways to introduce themselves. The main goal of these two classes is to make students shine themselves when they stand in front of others.		
學生特質與描述 (被觀察的學生)	Ss that are being observed in class are expected to engage themselves more than the rest of the students into the activities. They are willing to express their ideas and share with their group members.		
			觀課者的註記
教學活動流程(條列式、可自行增減調整)			(觀課前說課時,可
			以提示的觀察重點)
— \ Warm-up (5 m	nin)		
1. Ss play "Ba			
eyes and yell out nu			
turns. If two students name the same number at the same time, the game			
will start over again.			
2. T will explain the rules and set a clock. Ss need to work together			
to complete the game in 5 minutes.			
Check the homework: (10 min)			
1. T shows the Ss homework on the screen and discusses the answers			
with Ss.			
2. T mentions some good answers and gives them prizes.			
= `Lecturing: (15mins)			
1. T uses the PPT to explain why gestures and movements matters a			
lot in a self-introduction.			
2. Ss use ipads to find out some successful templates and try to			
mimic them in groups. Ss can stand up and walk during their practices.			
四、Ss' demonstrations:(10 min)			
1. Ss in groups take turns to demonstrate and they need to take notes			
and give comm			
Ξ \ Reflection & A			
1. T asks Ss to think about what is different with the demonstration			

they did in the 1 st class.	
2. Assignment: Can we add some melody in a self-introduction?	