# 國立臺灣師範大學

# 國中小英語課採全英語授課教案設計 Teach English Through English (TETE) Lesson Plan

# (本教案必須以114年海外短期進修課程所學為設計基準)

教案設計者/ 服務學校 Teacher's Name / Affiliation	楊曜全/彰化縣埤頭鄉芙朝國民小學 YANG, YAO-CHUAN/ Changhua County Fu-chao Elementary School		
教學單元 Topic of the Lesson	Baby Dragon's Gift		
教材來源 Source of Teaching Materials	康軒版 Wonder World 第 1 冊 KNSH BOOK Wonder World 1		
教學節數 Class Periods	本單元共 <u>4</u> 節授課時間,本份教案針對第 <u>2</u> 節詳述 This unit will need <u>4</u> class periods. This lesson plan will focus on the <u>2<sup>nd</sup> period</u> .		
教學年級 Students' Grade Level	三年級 Third grade	學生人數 Number of Students	7
學校地區 School Area	□都會地區 Urban Area ■偏遠地區 Remote Area	□其他地區	Other:
學生特質 Student Characteristics	Fu-Chao Elementary School is a small rural school in Changhua County. Most students come from farming or working-class families. They are polite and cooperative, with steady learning habits, but many are quiet and less confident when expressing themselves. Their participation in class often depends on how engaging and interactive the lessons are.  A bimodal distribution in English learning is evident. Some students show strong motivation and language awareness, while others progress more slowly due to limited exposure to English at home and in the community. With few chances for authentic language use or cultural input, students rely mainly on school-based learning. When lessons are practical and interactive, they respond well and gradually build confidence in listening and speaking.		
教案設計亮點 Highlights of the Lesson Plan	This lesson integrates English learning and art education, focusing on color vocabulary and simple sentence patterns. Using tablets and the Quiver AR app, students color a penguin, describe it using English sentences, and enjoy seeing their artwork come to life through augmented reality. This process helps students connect language practice with creative expression in an enjoyable and meaningful way.  By combining technology and art, the lesson encourages students to apply English in authentic contexts while developing creativity and confidence. The AR experience enhances engagement and provides an immersive learning environment where students observe, create, and express themselves through both language and visual art.		

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		□ 第一語言 First Language	
教學策略 (可複選) Teaching Strategy	口語鷹架 Verbal Scaffolding	■ 簡易英語 Simplified English	
		□ 其他 Other:	
		□ 合作學習 Cooperative Learning	
		□ 漸進釋放責任 Gradual Release of Responsibility	
	程序鷹架	■ 任務型教學 Task-Based Learning	
	Procedural Scaffolding	□ 探究式教學 Inquiry-Based Teaching	
(multiple choices)		□ 其他 Other:	
*鷹架策略介紹請		□ 差異化教學 Differentiated Instruction	
見附錄		■ 多模態教學 Multimodality	
*Please refer to the appendix for an		□ 學生作業樣品 Student Work Samples	
introduction to the		□ 圖像式組織圖 Graphic Organizers (e.g., a Venn	
scaffolding strategies.	教學鷹架	diagram, a mind map)	
strategies.	Instructional Scaffolding	■ 科技化融入英語教學 Technology-Assisted	
		Instruction □ 學習輔助(如模板) Learning Support (e.g.,	
		templates)	
		□ 其他 Other:	
	總綱 General Guidelines:	-	
	B1 符號運用與溝通表	達	
	具備理解及使用語言	、文字、數理、肢體及藝術等各種符號進行表	
	達、溝通及互動,並能	<b>告了解</b> 與 同 理 他人,應用在日常生活及工作	
	上。		
	B1 Semiotics and Expression		
	Possess the ability to understand and use various types of symbols, including		
核心素養	languages, characters, mathematics and science, bodily postures, and arts to communicate and interact with others, and understand and feel empathy for		
Core Competency	others. Be Can make use of these abilities in daily life or at the workplace.		
	領綱 Subject Area Guidelines:		
	英-E-B1		
	具備入門的聽、說、讀、寫英語文能力。在引導下,能運用所學、字		
	詞及句型進行簡易日常溝通。		
	E-B1 Possess the basic language competencies (i.e., listening, speaking,		
	reading, writing, and composition) and knowledge of using basic mathematical, scientific, body, and art symbols necessary in everyday life.		
	Be empathetic for others during interpersonal.		
	學習表現 Learner Performance:		
	◎1-Ⅱ-4 能聽辨句子的語調。		
	◎1-Ⅱ-5 能聽辨課堂中所學的片語、句子及其重音。		
<b>翻到土咖</b>	◎1-Ⅲ-6 能聽辦句子的節奏。		
學習重點 Learning Focus	◎1-Ⅱ-7 能聽懂課堂中所學的字詞。		
Domining 1 ocus	◎2-Ⅱ-3 能說出課堂中所學的字詞。		
	◎3-Ⅱ-2 能辨識課堂中所學的字詞。		
	◎5-Ⅱ-2 在聽讀時,能辨識書本中相對應的書寫文字。		
	◎5-    -3 能以正確的發	<b>餐音及適切的速度朗讀簡易句型的句子。</b>	

	6-Ⅱ-1 能專注於教師的說明與演示。
	6-Ⅱ-2 積極參與各種課堂練習活動。
	6-Ⅱ-3 樂於回答教師或同學所提的問題。
	6-Ⅱ-4 認真完成教師交待的作業。
	◎1- II -4 Can recognize the intonation of a sentence.
	◎1- II -5 Can recognize phrases, sentences and their stresses learned in class.
	⊚1- II -6 Can recognize the rhythm of sentences.
	⊚1- II -7 Can comprehend words learned in class
	©2- II -3 Can say the words learned in class.
	◎3- II -2 Can recognize the words learned in class.
	⊚5- II -2 Can recognize the words being read in the textbook.
	©5- II -3 Can read aloud sentences of simple structures with correct
	pronunciation at an appropriate speed.
	6- II -1 Can focus on the teacher's explanation and demonstration.
	6- II -2 Participates actively in various class activities.
	6- II -3 Enjoys answering the teacher's or classmates' questions.
	6- II -4 Completes the homework dutifully.
	學習內容 Learning Content:
	Ac-Ⅱ-3 第二學習階段所學字詞。
	B-Ⅱ-1 第二學習階段所學字詞及句型的生活溝通。
	Ac-II-3 Vocabulary of Stage II level.
	B- II -1 Everyday communication achievable with the vocabulary and
	Sentence structures of Stage II.
教學重點說明 Course Summary	第一節:Lesson 1 Introduce the story and learn color words (red, blue, yellow, green, pink, purple) with the sentence pattern-What color is it? It' 第二節:Lesson 2 (This Lesson Plan – Digital Learning with AR): Use tablets and the Quiver AR app to color a penguin, describe it in English, and experience language learning through art and AR. 第三節:Lesson 3 Do the science activity "Let's Make a Rainbow Bridge!" to learn color mixing and describe results in English. 第四節:Lesson 4 Review color words, sing What Color Is It?, practice Daily English "Try again. / Good job!", and complete phonics U—Z review.
本節學習目標 Learning Objectives of this Class Period	<ol> <li>Students know color vocabulary: red, blue, yellow, green, pink, purple.</li> <li>Students can ask and answer using the pattern: What color is it? It's (color).</li> <li>Students can describe their colored penguin using simple English sentences.</li> <li>Students can connect English learning with art creation through the Quiver AR app, experiencing how technology makes learning interactive and enjoyable.</li> </ol>

	□ 性別平等教育	□ 人權教育	□環境教育	
	Gender Equality	Human Rights	Environment	
	□ 海洋教育	□ 品德教育	□ 生命教育	
	Global Ocean	Morality	Life	
	□法治教育	■ 科技教育	□ 資訊教育	
議題融入	Rule of Law	Technology	Information	
(若有)	□ 能源教育	□ 安全教育	□ 防災教育	
Critical Issues	Energy	Security	Disaster Prevention	
(if any)	□家庭教育教育	□ 生涯規劃教育	□ 多元文化教育	
	Family Education	Career Planning	Multiculturalism	
	□ 閱讀素養教育	□戶外教育教育	□ 國際教育	
	Reading Literacy	Outdoor Education	International Education	
	□ 原住民族教育			
	Indigenous Education			
教學設備/學習				
資源	Student book, Workbook, Super E-Book, laser pointer, computer, Teaching			
Teaching	slides, blackboard, microphone, Google Chromebook, Quiver App,			
Facility/Learning	worksheet			
Resources				

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教學活動設計				
Lesson Design				
教學流程 Teaching Procedure 請對應課室英語 参考手冊書目	所需 時間 Time (mins)	教學步驟 Teaching Steps	教學策略與 注意事項 Teaching Strategies/Special Notes	
1. 課程暖身 Warm-up	5 min	Teaching Purpose: Activate students' prior knowledge of color words and build motivation through TPR activities.  1. Teacher greets students and sets a cheerful classroom atmosphere.  T: Good morning, everyone! How are you today? S: I'm fine! / I'm happy! T: Great! Let's learn English with colors today!  2. Teacher plays a short color song (e.g., "Colors Song" from Super E-Book or YouTube).  T: Listen and sing with me! Point to the color when you hear it! T: Red, blue, yellow, green! Very good!  3. Student sing and follow teacher's gestures. Respond to teacher's questions with short answers.	The overall language use in this lesson is approximat ely 70% English and 30% Mandarin, providing rich English input while ensuring that students clearly understand task requiremen ts.	
2. 呈現教學重點 Presentation	10 min	Teaching Purpose: Introduce target color vocabulary and model the sentence pattern "What color is it? It's (color)."  1.Teacher shows flashcards or color blocks.  T: What color is it? (shows a red card) S: It's red! T: Good! Let's try another one. What color is it? S: It's blue!  2.Teacher introduces the six target words: red, blue, yellow, green, pink, purple.  3.Students repeat each word several times.	Teacher uses simplified English and repeats key phrases (e.g., "What color is it?", "It's red.") to help beginners understand and respond	

		<ul> <li>4.Teacher demonstrates the sentence structure using simple visual examples.</li> <li>T: (points to the wall) What color is the wall?</li> <li>S: It's white!</li> <li>T: Great job!</li> <li>5.Student repeat and practice color words aloud.</li> <li>6.Student answer teacher's color questions using the target pattern.</li> </ul>	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Important instruction in English first, then clarified in Mandarin when necessary to ensure comprehen sion and maintain exposure to English.
3. 進行練習 活動 Practice	10 min	Teaching Purpose: Allow students to apply color vocabulary and sentence patterns through art and digital learning (Quiver AR).  1. Teacher introduces the AR activity.  T: Today, we will color a penguin and make it move with an app called "Quiver." (Teacher shows demo using tablet and coloring sheet.)  T: First, color your penguin. Second, open the Quiver app. Third, scan and see it move!  Teacher distributes Quiver coloring pages and guides students to color.  T: Choose your favorite colors. Use red, blue, green, or yellow.  2. While students color, teacher walks around and interacts.  T: What color is your penguin's body?  S: It's blue.  T: Very good! What color is its beak?  S: It's yellow.  3. Students use tablets to scan their colored penguins.  T: Let's see the magic! What can you see?  S: Wow! It's moving! / It's dancing!  T: Amazing!	11 8 8 8 8 11 1 1 1 1 1 1 1 1 1 1 1 1 1	Through cooperative learning, students work in pairs or small groups to share their AR penguins and practice describing colors together.

		4.Student use the sentence "It's (color)." to describe their picture and scan their artwork with Quiver AR and enjoy the animation.	
4. 進行產出 活動 Production	10 min	Teaching Purpose: Encourage students to use the learned vocabulary and sentence pattern to describe their own creations orally.  1. Teacher invites students to share their work.  T: Wow! Everyone's penguin looks so colorful! T: Let's share your penguins! Who wants to go first? S: Me! T: Great! Please show your penguin to the class. S: (holds tablet) -My penguin has a red hatMy penguin has a blue bodyMy penguin has yellow feet. T: Good job! Your penguin looks wonderful! T: Class, can you say it together? Ss: My penguin has a red hat. My penguin has a blue body. My penguin has yellow feet.  2. Teacher encourages students to compliment each other.  T: Say "Good job!" to your friends! S: Good job!  Student present their penguin to the class and describe it in English. Respond to peers' presentations with short encouragements.	The lesson follows a task-based learning approach, where students complete a meaningful task—coloring and describing their penguin—to use English in authentic and enjoyable contexts.
5. 結束課程 Wrap-up	5 min	Teaching Purpose: Review color vocabulary and sentence patterns using Cool English online practice.  1. Teacher leads students to review key content.  T: What did we learn today? S: Colors! / Penguins! / What color is it? T: That's right! Let's review colors with Cool	During Cool English activities, teachers should guide students step by

·	
English.	step and
	use the
2.Students use tablets to log into the Cool	results to
English platform and complete the online quiz	enhance
2 "Color".	formative
	assessment
T: Look at the picture and choose the right	efficiency.
answer.	
S: OK!	
3.Student Use tablets to answer questions on	
Cool English.	
Cool English Practice Questions	
(1) A: What color is it? B: It's blue.	
(2) A: What color is it? B: It's green.	
(3) A: What color is it? B: It's pink.	
(4) A: What color is it? B: It's yellow.	
(5) A: What color is it? B: It's purple.	
4.Teacher's Closing Words:	
T: Excellent work, everyone! You learned	
colors, made your penguins move, and finished	
Cool English practice.	
S: Yay!	
T: Remember, when you see colors around	
you, say them in English!	
S: OK!	
End of the second session	

### 參考資料

#### Reference

### **About Quiver Education**

https://quivervision.com/products/apps/quiver-education

- **COOL ENGLISH Thematic Vocabulary-color** https://www.coolenglish.edu.tw/mod/scorm/player.php?a=24321&currentorg=ecolo r2 2022 organization&scoid=63667&newattempt=on
- Echevarría, J., Vogt, M., & Short, D. J. (2017). Making content comprehensible for English learners: The SIOP model (5th ed.). Pearson. https://elimusupport.wordpress.com/wp-content/uploads/2016/08/making-contentcomprehensible-for-secondary-english-learners the-siop-model.pdf
- **KNSH BOOK Wonder World 1** https://digitalmaster.knsh.com.tw/v3/pages/e/index.html#year=1141&field=WW&g rade=enall&item=ebook&bookcase=online

### 附錄

### Appendix

附件一: Student worksheet- Quiver draw my penguin

附件二: Teaching slides 1 附件三: Teaching slides 2

附件一: Student worksheet- Quiver draw my penguin





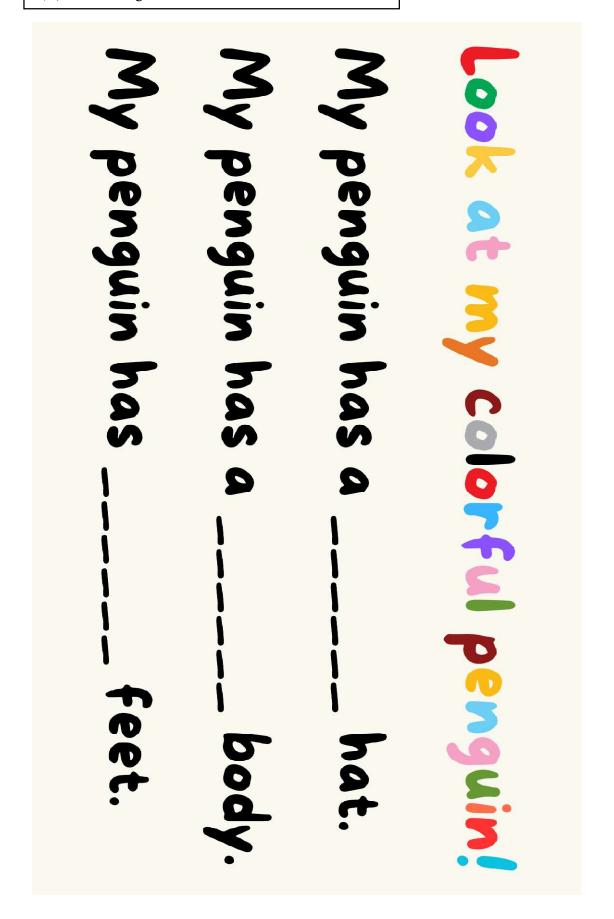




- 1. Color the picture.
- 2. Download the Quiver app.
- 3. Open the Quiver app & scan the QR Code.
- 4. Scan the page & enjoy the AR experience.







## 附錄 鷹架策略介紹

以下為 Echevarría, J., Vogt, M., & Short, D. J. (2017). *Making content comprehensible for English learners: The SIOP model* (5<sup>th</sup> ed.). Pearson. 一書中第131、132頁就三種教學鷹架的說明,包括口語鷹架(Verbal scaffolding)、程序鷹架(Procedural scaffolding)、教學鷹架(Instructional scaffolding)。

- 1. Verbal Scaffolding. Teachers who are aware of English learners' existing levels of language development use prompting, questioning, and elaboration to facilitate students' movement to higher levels of language proficiency, comprehension, and thinking. The following are examples of verbal scaffolding:
  - Paraphrasing: Restating a student's response in another form or in other words to clarify and model correct English usage aids students' language development and comprehension.
  - Using think-alouds: These structured models of how effective strategy users think and monitor their understandings usually are provided by the teacher, but they can also be modeled by other students.
  - Reinforcing contextual definitions: An example is "Aborigines, the people native to Australia, were being forced from their homes." The phrase "the people native to Australia" provides a partial definition of the word "Aborigines" within the context of the sentence.
  - Providing correct pronunciation by repeating students' responses: When teachers repeat English learners' correct responses, enunciating carefully and naturally, students have an additional opportunity to hear the content information, pronunciation, and inflection. Saunders and Goldenberg (2010) also suggest that dedicating time to work on pronunciation may be beneficial.
  - Eliciting more language and information from students: Rather than accepting one- or two-word responses, ask students to add on, tell more, or explain their ideas more fully, giving them the chance to advance their language skills.

- **2. Procedural Scaffolding.** Effective teachers also incorporate instructional approaches that provide *procedural scaffolding*. Examples include:
  - Using an instructional framework, such as GISI (Figure 5.1) that includes explicit teaching, modeling, and guided and independent practice, with an expectation of eventual student independence.
  - Small-group instruction, in which students practice a newly learned strategy with another more experienced student.
  - Partnering or grouping students for reading and content activities, with more experienced readers assisting those with less experience.
- **3. Instructional Scaffolding.** Teachers use *instructional scaffolding* to provide English learners with access to content and language concepts. Examples include:
  - Graphic organizers are used as a prereading tool to prepare students for the content of a textbook chapter. The organizer can also be used to illustrate a chapter's text structure, such as comparative or chronological order (Vogt & Echevarría, 2008).
  - Models of completed assignments are instructional scaffolds, too. Teachers can show students sample products, such as posters, booklets, podcasts, and the like, to give them a clear picture of their goal.